

Process: Capture NX 2 [14116]
Path: /Applications/Nikon Software/Capture NX 2/Capture NX
2.app/Contents/MacOS/Capture NX 2
Identifier: com.nikon.CaptureNX 2
Version: ??? (2.0.0)
Code Type: X86 (Native)
Parent Process: launchd [91]

Date/Time: 2010-03-09 08:51:31.966 +0100
OS Version: Mac OS X 10.6.2 (10C540)
Report Version: 6

Interval Since Last Report: 2552732 sec
Crashes Since Last Report: 44
Per-App Interval Since Last Report: 1447 sec
Per-App Crashes Since Last Report: 1
Anonymous UUID: 261F5ADB-CC74-44A3-8166-7CF3BDFDD47D

Exception Type: EXC_BAD_ACCESS (SIGBUS)
Exception Codes: KERN_PROTECTION_FAILURE at 0x0000000000000000
Crashed Thread: 17

Thread 16:

0 libSystem.B.dylib 0x97c8f9ee mach_wait_until + 10
1 libSystem.B.dylib 0x97d179e5 nanosleep + 345
2 libSystem.B.dylib 0x97d17886 usleep + 61
3 libBaseUtil.dylib 0x0025dbe5 nikos::sleepMs(int) + 21
4 NXEngine.dylib 0x00736028 ControllerThread::mainloop() +
120
5 NXEngine.dylib 0x009441d2 boost::function0<void,
std::allocator<boost::function_base> >::operator()() const + 34
6 NXEngine.dylib 0x007068c9
boost::thread_group::create_thread(boost::function0<void,
std::allocator<boost::function_base> > const&) + 223
7 libSystem.B.dylib 0x97cbcfbd _pthread_start + 345
8 libSystem.B.dylib 0x97cbce42 thread_start + 34

Thread 17 Crashed:

0 NXEngine.dylib 0x0097ac35 nikPixel<nvImplementationSSE2,
unsigned short, 3, 16>::WriteCursor::FlushBuffer() + 453
1 NXEngine.dylib 0x009870c1 void
AlphaMixerView::mixImpl<nikPixel<nvImplementationSSE2, unsigned short, 3, 16>,
nikPixel<nvImplementationSSE2, unsigned char, 1, 8> >(_nikImage*, _nikImage*,
_nikImage*, _nikImage*, nikRect*) + 3809
2 NXEngine.dylib 0x00718f27 void AlphaMixerView::mix<unsigned
short>(Layer<unsigned short> const*, Layer<unsigned short> const*, Layer<unsigned
char> const*, Layer<unsigned short>*, nikGraphics::Rectangle<int> const&) + 295
3 NXEngine.dylib 0x00998901 void
AlphaMixerView::filterImpl<unsigned short>(LayerBase const*, LayerBase const*,
Layer<unsigned char> const*, LayerBase*, nikGraphics::Rectangle<int> const&) + 257
4 NXEngine.dylib 0x0071be95
AlphaMixerView::filter(nikGraphics::Rectangle<int> const&) + 405
5 NXEngine.dylib 0x0066ecf5
ReCalculator::calculateTileMixer(nikGraphics::Rectangle<int> const&,
PosInFilterChain const&, AlphaMixer*, CalculationInfo const&) + 725
6 NXEngine.dylib 0x0066e11a
ReCalculator::calculateTile(nikGraphics::Rectangle<int> const&, PosInFilterChain
const&, CalculationInfo const&) + 570
7 NXEngine.dylib 0x007389c2 JobThread::runCalculation(Job&) +
178
8 NXEngine.dylib 0x007392b6 JobThread::mainloop() + 262
9 NXEngine.dylib 0x009441d2 boost::function0<void,
std::allocator<boost::function_base> >::operator()() const + 34
10 NXEngine.dylib 0x007068c9
boost::thread_group::create_thread(boost::function0<void,
std::allocator<boost::function_base> > const&) + 223
11 libSystem.B.dylib 0x97cbcfbd _pthread_start + 345
12 libSystem.B.dylib 0x97cbce42 thread_start + 34